Maths

In Maths we will be focussing on:

Number and place value:

Estimating, counting and comparing auantities.

Addition and subtraction:

Recall of addition and subtraction facts and mental calculation strategies.

Addition and subtraction:

Using partitioning and counting on strategies

Multiplication and division:

Repeated addition and repeated subtraction, arrays, grouping and using time table's facts.

Geometry:

Properties of 2d and 3d shapes.

Measures:

Length, mass, capacity, money

Science

We will be focussing on types of animals, habitats and life cycles.

Skills:

Obtaining and presenting evidence to make

OPE1 = observations; to make measurements of length in standard and non-standard measures;

OPE2 = to make records of observations; and to present results in tables, drawings and block graphs

Considering evidence and evaluating

CEE1 = to make simple comparisons, identifying similarities and differences between living things, objects and events; to say what results show;

CEE3 = to say whether their predictions were supported;

CEE4 = in some cases to use knowledge to explain what was found out and to draw conclusions; to explain what they did



The Circle of Life



English

We will be writing our own stories based on the book 'The Tiger Child', animal fact files and animal riddles. Skills:

Uses capital and full stops to demarcate sentences consistently and correctly.

Uses some question marks and exclamation marks appropriately.

Use commas to separate items in a list.

Starts some sentences in different ways.

Pronouns are used to avoid repetition.

Key Gospel Value: compassion and intergrity

P.E

Gymnastic Skills:

G1: Structure sequences of actions and skills in different orders to improve performance (speed/direction/level etc).
G2: Compare his/her performance with others.

Dance Skills:

D1 = Structure sequences of actions and skills in different orders to improve performance (speed/direction/level etc).
D2 = Compare his/her performance with others.

Computing

In this unit, we will be working on simple Scratch games work. We will also look at free online or open source games and share their favourite games with the class.

We will also be continuing with our programming using Purple Mash.

Art:

In Art, we will be creating animal prints using a range of techniques and also creating shadow pictures.

Skills:

D2 = Understand the basic use of a sketchbook and work out ideas for drawings.

D3 = Draw for a sustained period of time from the figure and real objects, including single and grouped objects.

D4: Experiment with the visual elements; line, shape, pattern and colour.

In RE, we will be focussing on:

Christmas

The purpose of this unit is to deepen understanding of the Annunciation and the events of the Christmas story.

Revelation

This helps the pupils become aware of stories from Scripture, which show how special Jesus is. The miracle stories show that the Kingdom of God is present within him.

Geography: We will be

focussing the 7 continents and the oceans of the world. We will link this knowledge to animal habitats.

Skills:

Geographical Knowledge

GE1 = Children encouraged to ask simple geographical questions; Where is it? What's it like?

GE4 = Make simple comparisons between features of different places.

Map Skills

UM3 = Use an infant atlas to locate places.

SM1 = Find land/sea on globe.

Music Skills:

CPR1 = Identify the pulse in different pieces of music.
CPR2 = Identify the pulse and join in getting faster and slower together.

CPR3 = Identify long and short sounds in music.

CPR4 = Perform a rhythm to a given pulse.

CPR5 = Begin to internalise and create rhythmic patterns.
CPR6 = Accompany a chant or

song by clapping or playing the pulse or rhythm.

What can we do to stop animals from going extinct?