ENGLISH:

Sit correctly at a table, holding a pencil comfortably and correctly

Begin to form lower-case letters in the correct direction, starting and finishing in the right place

Form capital letters

Form digits 0-9.

Write sentences by; saying out loud what they are going to write about, composing a sentence orally before writing it, sequencing sentences to form short narratives, re-reading what they have written to check that it makes sense.

Discuss what they have written with the teacher or other pupils.

Develop their understanding of concepts by; leaving spaces between words, beginning to punctuate sentences using a capital letter and a full stop, using a capital letter for names of people, places, the days of the week, and the personal pronoun 'I'. Spell days of the week.

MATH:

Number: addition and subtraction (within 20)

Represent and use number bonds and related subtraction facts within 20. Read, write and interpret mathematical statements involving addition (+), subtraction (–) and equals (=) signs. Add and subtract one-digit and two digit numbers to 20, including zero. Solve one step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problem.

Number: place value (within 50)

Count to 50 forwards and backwards, beginning with 0 or 1, or from any number. Count, read and write numbers to 50 in numerals. Given a number, identify one more or one less. Identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least. Count in multiples of twos, fives and tens.

GEOGRAPHY:

Name and locate the world's 7 continents and 5 oceans

Name, locate and identify characteristics of the 4 countries and capital cities of the United Kingdom and its surrounding seas

Understand geographical similarities and differences through studying the human and physical geography of a small area of the United Kingdom, and of a small area in a contrasting non-European country

Use basic geographical vocabulary to refer to; key physical features, including: beach, cliff, coast, forest, hill, mountain, sea, ocean, river, soil, valley, vegetation, season and weather, and key human features, including: city, town, village, factory, farm, house, office, port, harbour and shop

Use world maps, atlases and globes to identify the United Kingdom and its countries, as well as the countries, continents and oceans studied at this key stage

Use simple compass directions (North, South, East and West) and locational and directional language to describe the location of features and routes on a map

YEAR 1

<u>Spring 1</u> <u>Bright Lights, Big Cities</u>

PE:

Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and coordination, and begin to apply these in a range of activities.

Participate in team games, developing simple tactics for attacking and defending.

Perform dances using simple movement patterns.

MUSIC:

Use their voices expressively and creatively by singing songs and speaking chants and rhymes.

Play tuned and untuned instruments musically.

Listen with concentration and understanding to a range of high-quality live and recorded music.

Experiment with, create, select and combine sounds using the interrelated dimensions of music.

RE

Christmas, Revelation

AT1:

Recognise religious stories

Retell, in any form, a narrative that corresponds

to the scripture source used

Recognise religious beliefs

Recognise that people act in a particular way because of their beliefs

Describe some of the actions and choices of believers that arise because of their belief
Recognise key people in the local, national and global Church

Describe different roles of some people in the local, national and global Church

Recognise key figures in the history of the People of God

Describe the life and work of some key figures in the history of the People of God

Recognise religious signs and symbols used in worship

Describe some religious symbols and the steps involved in religious actions and worship.

COMPUTING:

Understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions.

Create and debug simple programs.

Use logical reasoning to predict the behaviour of simple programs.

Use technology purposefully to create, organise, store, manipulate and retrieve digital content.

Recognise common uses of information technology beyond school.

Use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about material on the internet or other online technologies.